

Day 1	Topic(s)		Foundation(s)
	Theme: Safety First Number: 16 Letter: Oo Color: Red Shape: Star		PHG1.2 Demonstrate development of safety practices
Indicators			
	Younger Infants		Older Infants
	Watches or responds to movement cues with adult support.		Crawls or scoots after stop/go cues.
Activity: Stop and Go Crawl			
Use red and green cards while saying "Stop go!" and clapping or playing soft drum beats. Encourage infants to move, freeze, or crawl with the rhythm. This helps build self-regulation and gross motor skills.			
Resources/Materials  Red and green cards  Drum or hand claps		Key Vocabulary:	Support:





### Month: May Week: 4 Subject: Physical Health & Growth

Day 2	Topic(s)		Foundation(s)	
	Theme: Saf Number: 16 Letter: Oo	•	PHG2.1 Demonstrate how the five senses support processing information	
	Color: Red Shape: Star			
Indicators	Indicators			
	Younger Infants		Older Infants	
	Touches or rubs hand along different textures.		Crawls or scoots to explore a texture path.	
Activity: <b>Texture Mat Crawl</b> Set up a path with baby-safe textures (fleece, bumpy mats, rubber grip) and let infants explore by crawling or patting. Describe what they're feeling: "This one is soft this one is rough!" Encourage movement and sensory curiosity.				
Resources/Materials  • Fleece, rubber, bumpy fabric swatches  • Tape or secure mat		Key Vocabulary: soft, rough, feel, touch, path	Support:	





Day 3	<b>Topic</b> (s)	Foundation(s)	
	Theme: Safety First Number: 16	PHG3.1 Demonstrate development of	
	Letter: Oo	fine and gross motor coordination	
	Color: Red Shape: Star		
Indicators			
	Younger Infants	Older Infants	
	Rolls toward tunnel or reaches inside.	Crawls through tunnel or low arch to retrieve objects.	

#### Activity: Tunnel Peek Game

Create a soft tunnel using a play tube or blanket over chairs. Encourage infants to crawl or peek through, finding a plush firefighter or red toy inside. Celebrate their effort and guide them through if needed.

Resources/Materials  • Play tunnel or blanket tunnel  • Red plush or	Key Vocabulary: crawl, tunnel, peek, go, find	Support:
<ul> <li>Red plush or firefighter toy</li> </ul>		

Day 4 Topic(s)	Foundation(s)
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	Theme: Sat Number: 10 Letter: Oo Color: Red Shape: Star	6	PHG3.1 Demonstrate development of fine motor coordination
Indicators			
	Younger Infants		Older Infants
	Watches or hand help.	pulls scarf with hand-over-	Grasps and pulls scarf from tube independently.
Activity: <b>Scarf Pull from Hose Tube</b> Fill an empty paper towel tube with lightweight scarves. Encourage infants to pull each one out, saying "Pull the hose!" Use this for fine motor coordination and fun pretend play.			
Resources/Materials  • Paper towel tube  • Red or yellow scarves		Key Vocabulary: pull, hose, out, red, again	Support:

Day 5	Topic(s)	Foundation(s)	
	Theme: Safety First	PHG1.1 Demonstrate development of	





	Number: 16 Letter: Oo Color: Red Shape: Star		healthy practices
Indicators	Younger Infants  Watches or touches cloth with help during doll washing.		Older Infants
			Attempts to wash doll with cloth using guided motion.
Activity: Wash Time Sensory Play  Give each infant a soft washcloth and baby doll. Model gentle washing: "Wash baby's hands now baby's feet!" Support infants in mimicking care routines that relate to health and safety.			
Resources/Materials		Key Vocabulary: wash, baby, clean, soft, hands	Support:

water (optional)

