



## Month: November Week: 3 Subject: Approaches to Play & Learning

Day 1	Topic(s)	Foundation(s)
	Theme: Wiggly Worms & Garden Friends Number: 16 Letter: Ll Color: Gold Shape: Cone	APL1.2 Demonstrate interest and curiosity as a learner APL3.1 Demonstrate development of sustained attention and persistence
Indicators	Younger Infants	Older Infants
	May lift head briefly during tummy time to look around.	May push up on arms or reach for a toy during tummy time.

### Activity: "Tummy Time Wiggle"

Place infants on soft mats with colorful toys or plush worms in front of them. Encourage reaching and lifting with cheerful words ("Can you see the worm?"). Move the toy gently side to side to promote visual tracking and strengthen neck and arm muscles. Praise each attempt to engage or reach.

Resources/Materials ● Plush or rattling	Key Vocabulary: reach, lift, look	Support:
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## Infant Curriculum

### Month: November Week: 3 Subject: Approaches to Play & Learning

Day 2	Topic(s)	Foundation(s)
	Theme: Wiggly Worms & Garden Friends Number: 16 Letter: L1 Color: Gold Shape: Cone	APL1.2 Demonstrate interest and curiosity as a learner APL3.1 Demonstrate development of sustained attention and persistence
Indicators	Younger Infants	Older Infants
	May bat or swipe toward a hanging toy.	May grasp, shake, or hold a toy briefly before releasing.

#### Activity: “Reach & Grab”

Hang a few colorful garden-themed toys (bee, leaf, worm) from a mobile bar or soft gym. Encourage babies to reach, bat, or grab while describing their actions: “You got the bee!” Let them practice releasing and trying again, supporting focus and hand-eye coordination.

Resources/Materials	Key Vocabulary: reach, grab, toy	Support:
<ul style="list-style-type: none"><li>• Baby play gym or mobile bar</li><li>• Hanging toys (bee, worm, leaf)</li></ul>		



## Infant Curriculum

### Month: November Week: 3 Subject: Approaches to Play & Learning

Day 3	Topic(s)	Foundation(s)
	Theme: Wiggly Worms & Garden Friends Number: 16 Letter: L1 Color: Gold Shape: Cone	APL3.1 Demonstrate development of sustained attention and persistence
Indicators	Younger Infants	Older Infants
	May hold or mouth a textured ball briefly.	May explore multiple textures and show preference for one.

#### Activity: “Texture Ball Discovery”

Offer large textured balls (spiky, soft, bumpy) to explore freely. Roll them gently toward infants and encourage return pushes. Narrate discoveries using descriptive language (“This one feels bumpy!”). Provide repetition for persistence and concentration as they explore differences.

Resources/Materials	Key Vocabulary: ball, bumpy, roll	Support:
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## Infant Curriculum

### Month: November Week: 3 Subject: Approaches to Play & Learning

Day 4	Topic(s)	Foundation(s)
	Theme: Wiggly Worms & Garden Friends Number: 16 Letter: Ll Color: Gold Shape: Cone	APL3.1 Demonstrate development of sustained attention and persistence APL1.2 Demonstrate interest and curiosity as a learner
Indicators	Younger Infants	Older Infants
	May watch a caregiver press a button or move a toy part.	May push, tap, or press to make the toy respond.
<p><b>Activity: “Cause &amp; Effect Toys”</b></p> <p>Provide pop-up, light-up, or spin toys that respond when touched. Demonstrate cause and effect by saying “Push-see what happens!” Encourage repetition and gentle exploration, clapping and smiling at their success to reinforce focus and curiosity.</p>		
Resources/Materials	Key Vocabulary: push, light, turn	Support:
<ul style="list-style-type: none"><li>• Infant-safe cause-and-effect toys (pop-up, light-up, or spin toys)</li></ul>		



## Infant Curriculum

### Month: November Week: 3 Subject: Approaches to Play & Learning

Day 5	Topic(s)	Foundation(s)				
	<p>Theme: Wiggly Worms &amp; Garden Friends Number: 16 Letter: Ll Color: Gold Shape: Cone</p>	<p>APL1.2 Demonstrate interest and curiosity as a learner APL3.1 Demonstrate development of sustained attention and persistence</p>				
Indicators	<table border="1"><thead><tr><th>Younger Infants</th><th>Older Infants</th></tr></thead><tbody><tr><td>May explore one object with hands or mouth.</td><td>May choose between two objects and explore each for a short time.</td></tr></tbody></table>	Younger Infants	Older Infants	May explore one object with hands or mouth.	May choose between two objects and explore each for a short time.	
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May explore one object with hands or mouth.	May choose between two objects and explore each for a short time.					

#### Activity: “Sensory Basket Choice Play”

Place two or three large, safe sensory objects in a low basket—soft brush, crinkle fabric, and smooth ring. Encourage infants to reach in and choose what to explore. Describe what they touch (“soft,” “crinkle,” “round”) and let them return to favorites for repeated discovery.

Resources/Materials	Key Vocabulary: soft, touch, choose	Support:
<ul style="list-style-type: none"><li>Large, safe sensory items (soft brush, crinkle fabric, smooth ring)</li></ul>		